## CSCI4140 - TUTORIAL 13 ASSIGNMENT 3 EXTRA

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Week 14

## OUTLINE

- iReserve Page from Github to OpenShift
- View Chrome LocalStorage for Debug
- Error Handling

# IRESERVE PAGE FROM GITHUBTO OPENSHIFT

First git clone the iReserve Page to local machine first.

Calvins-MacBook-Pro:test Calvin\$ Calvins-MacBook-Pro:test Calvin\$ git clone git@github.com:calvinkam/CSCI4140-iRe serve.git

#### Change to the directory, create the openshift remote repository.

Calvins-MacBook-Pro:CSCI4140-iReserve Calvin\$ Calvins-MacBook-Pro:CSCI4140-iReserve Calvin\$ git remote add openshift ssh://552 e27465973ca7d28000228@ireserve2-calkam.rhcloud.com/~/git/ireserve2.git/

# IRESERVE PAGE FROM GITHUBTO OPENSHIFT

#### The remote URL can be found at Openshift project page

Source Code

ssh://552e27465973ca7d28000228@ireserve2-ca

Pass this URL to 'git clone' to copy the repository locally.

Remote Access

Ready to push the reserve branch to remote master branch!

Calvins-MacBook-Pro:CSCI4140-iReserve Calvin\$ git push -u openshift release:mast er --force Counting objects: 44, done. <u>Delta compression using up to 4 threads.</u>

# VIEW CHROME LOCALSTORAGE

- You may want to view the stored data in local storage to see if they are correct.
- How to look into the storage area?
- Do it in a programmer way!

### VIEW CHROME LOCALSTORAGE

In popup page console tool (you should know why we type the code in popup but not the webpage console...)
chrome.storage.local.get(null,function(e){console.log(e)});

```
> chrome.storage.local.get(null,function(e){console.log(e)});
```

```
<- undefined
```

```
    Object {captchaID: "captcha", captchaInput: "captchaText", email: "csci4140@cse.cuhk.edu.hh", emailID: "emai
    l", password: "opensource"...} 
    captchaID: "captcha"
    captchaInput: "captchaText"
    email: "csci4140@cse.cuhk.edu.hh"
    emailID: "email"
    password: "opensource"
    passwordID: "password"
    __proto__: Object
```

>

VM210:2

### ERROR HANDLING

In the assignment we need to handle the error handling.

How? By using Try-Catch (Remember in your OOP lesson?)

```
try
{
   document.getElementById("userWrong").val("369");
}
catch(e)
{
   alert(e);
}
```

### -END-

- Trust me, it is not that difficult :) Hope you enjoy coding that
- Good Luck to your Assignment 3
- Find me if you have any question! :)